88888888 88888888 888	88888 88888	AAAAAAAA AAAAAAAA	\$	RRRRRRRRRRRRRRRRRRRRRRRRRRRRRRRRRRRRRR		
888	888 888	AAA AAA	SSS	RRR RRR	III	LLL
BBB	BBB	AAA AAA	SSS	RRR RRR	İİİ	iii
888 888	BBB	AAA AAA	SSS	RRR RRR	TTT	LLL
BBB	888	AAA AAA	SSS	RRR RRR	III	LLL
BBB	888	AAA AAA	SSS	RRR RRR	III	rrr
88888888 88888888		AAA AAA	\$\$\$\$\$\$\$\$\$ \$\$\$\$\$\$\$\$\$	RRRRRRRRRRRRRRRRRRRRRRRRRRRRRRRRRRRRRRR	İİİ	rir
8888888	RARA	AAA AAA	\$\$\$\$\$\$\$\$\$	RRRRRRRRRRRRR	III	LLL
888	BBB	AAAAAAAAAAAA	SSS	RRR RRR	iii	iii
BBB	BBB	AAAAAAAAAAAA	SSS	RRR RRR	iii	iii
BBB	BBB	AAAAAAAAAAAA	SSS	RRR RRR	TTT	III
888	BBB	AAA AAA	SSS	RRR RRR	TTT	LLL
BBB	BBB	AAA AAA	SSS	RRR RRR	III	rrr
888 8888888	BBB	AAA AAA	288	RRR RRR	III	LLL
8888888		AAA AAA	SSSSSSSSSSSSSSSSSSSSSSSSSSSSSSSSSSSSSSS	RRR RRR	111	
8888888		AAA AAA	\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$	RRR RRR	iii	

MM MMMM MMMM MM I MM MM MM MM MM MM MM MM MM

RR RR RR

RR RR

8888888 8888888	AAAAA AAAAA	\$\$\$\$\$\$\$\$\$ \$\$\$\$\$\$\$\$\$		
BB BB BB BB BB BB BB BB BBBBBBB BBBBBBBB	AA AA AA AA AA AA AA AA AA AA AA AA AA	\$\$ \$\$ \$\$ \$\$ \$\$\$\$\$\$ \$\$ \$\$ \$\$ \$\$		
88 88 88 88 8888888 8888888	AA AA AA AA AA AA	\$\$ \$\$\$ \$\$\$\$\$\$\$\$\$ \$\$\$\$\$\$\$\$\$		
		\$\$\$\$\$\$\$\$\$ \$\$\$\$\$\$\$\$\$\$ \$\$ \$\$ \$\$		
		\$\$ \$\$\$\$\$\$ \$\$\$\$\$\$ \$\$		

FILEID**BASTRM

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BASSTRM Table of contents

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DECLARATIONS BASSTRM

- Delete trailing blanks and spaces

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```
.TITLE BASSTRM
                                                                                                                             Edit: SBL1008
                                                                                  ; File: BASTRM.MAR
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             DIGITAL ASSUMES NO RESPONSIBILITY FOR THE USE OR RELIABILITY OF ITS
             SOFTWARE ON EQUIPMENT WHICH IS NOT SUPPLIED BY DIGITAL.
     ; FACILITY: BASIC code support
     : ABSTRACT:
```

This module implements the BASIC-PLUS-2 EDITS function.

ENVIRONMENT: User Mode, AST Reentrant

AUTHOR: R. WILL, CREATION DATE: 2-May-79

MODIFIED BY:

41; MUDIFIED BT:

42:

43; R. Will,: VERSION 1

44; 1-001 - Original

45; 1-002 - Fix order of source and dest strs in TRM. RW 16-May-79

46; 1-003 - Enable IV in entry masks. RW 23-May-79

47; 1-004 - Change calls to STR\$COPY. JBS 16-JUL-1979

48; 1-005 - Make PIC. RW 13-Sept-79

49; 1-006 - String cleanup, call STR\$TRM. RW 31-Oct-79

50; 1-007 - Make TRM a separate module. RW 13-Nov-79

51; 1-008 - Use general mode addressing. SBL 30-Nov--1981

DECLARATIONS

```
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```

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```
.SBTTL DECLARATIONS
                             INCLUDE FILES:
                                     $DSCDEF
                                                                                         ; Define descriptor offsets
                      EXTERNAL DECLARATIONS:
                                      .DSABL GBL
                                                                                         ; Prevent undeclared
                                                                                         ; symbols from being
                                                                                         ; automatically global.
                                     .EXTRN STRSTRIM
                                                                                         ; routine to trim blanks and tabs
                             MACROS:
             0000
0000
0000
0000
0000
                          : Macro to generate tables to translate ASCII characters. This macro ; will generate a table of bytes starting at the designated character
                          for the series of characters needed.
            .MACRO GEN_TRANS_TABLE, NUMBER_OF_CHARS, STARTING_CHAR
I = STARTING_CHAR
                                     .REPT
                                               NUMBER_OF_CHARS
                                      .BYTE
                                     I = I + 1
                                     .ENDR
                                     . ENDM
                             EQUATED SYMBOLS:
00000020
                                                          = ^A/ /
                                     blank
                                                         = ^X0001
                                     space_or_tab
                                                         = ^X0002
00000002
                                     junk_byte
                                                          = ^X0004
00000003
                                     quote
                                     space_tab_junk = ^X0003
                                     trim_parity_bit = 0
disc_sp_tab_bit = 1
disc_junk_bit = 2
disc_lead_bit = 3
compact_bit = 4
00000000
            0000
0000
0000
0000
0000
00000001
00000002
00000004
00000005
                                     upper_case_bit = 5
0000006
                                     parens_bit = 6
disc_trail_bit = 7
00000007
80000008
                                     ignor_quote_bit = 8
             0000
                      108
                             OWN STORAGE:
```

DECLARATIONS

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0000 110 0000 111 : 0000 112 : PSECT DECLARATIONS: 00000 113 : 000000 114 .PSECT _BAS\$CC

.PSECT _BASSCODE PIC, USR, CON, REL, LCL, SHR, - EXE, RD, NOWRT, LONG

G 11

DECLARATIONS

00000000 GF

: End of BASSTRM

```
.SBTTL BASSTRM
                                                                                    - Delete trailing blanks and spaces
                                FUNCTIONAL DESCRIPTION:
                                            This routine deletes trailing tabs and spaces from the source string and then uses STR$COPY to write the string in the destination. It finds the last non-blank character by starting at the end of the string and using each character to index into a table that has a flag for spaces and tabs.
                                   CALLING SEQUENCE:
                                            CALL BAS$TRM (dest_string.wx.dx, src_string.rx.dx)
                                   INPUT PARAMETERS:
00000008
                                            src_string = 8
                                   IMPLICIT INPUTS:
                                            NONE
                                   OUTPUT PARAMETERS:
00000004
                                            dest_string = 4
                                   IMPLICIT OUTPUTS:
                                            NONE
                                   FUNCTION VALUE:
COMPLETION CODES:
                                            NONE
                                   SIDE EFFECTS:
                                            STR$COPY may allocate space to the destination string. Any of
                                            STR$COPY's errors may be signalled.
                          160
161
162
163
164
165
166
167
170
      0000
                                            .ENTRY BASSTRM, ^M<>
                               Register usage
```

(AP), G^STR\$TRIM

RET

```
VAX/VMS Macro V04-00
[BASRTL.SRC]BASTRM.MAR; 1
```

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```
BASSTRM
1-008
                                          BAS$TRM
                                                        - Delete trailing blanks and
                                                              The following tables are used for the SPANC, SCANC, and MOVTC instructions used in the BAS$EDIT routine
                                                              : Table used to 'remove parity bit' from all characters in the character
                                                              ; string. Used to ensure that the high bit is clear on all characters.
                                                              PARITY_TAB:
                                                                                                                  ; fill ASCII character set
                                                                         GEN_TRANS_TABLE 128, 0
GEN_TRANS_TABLE 128, 0
                                                                                                                  ; truncate hi bit
                                                         188 : Table used to translate lower case to uppercase. Translate rest of 189 : ASCII character set to self.
                                                010A
                                                010A
010A
010A
010A
                                                010A
                                                         191
                                                              UPCASE_TAB:
                                                010A
                                                                        GEN_TRANS_TABLE 97, 0
GEN_TRANS_TABLE 26, 65
GEN_TRANS_TABLE 133, 123
                                                                                                                  ; fill table to start of lowercase ; translate lower to upper
                                                010A
                                                016B
0185
                                                         194
                                                                                                                  : finish table, translate to self
                                                         196
197
                                                              SQBRAK_TO_PAREN:
                                                         198
199
                                                                         GEN_TRANS_TABLE 91, 0
                                                                                                                  : translate to self
; translate [ to (
                                                                                              40
                                                                                                                  : translate to self
: translate ] to )
                                                         .BYTE
                                                                         .BYTE
                                                                         GEN_TRANS_TABLE 162, 94
                                                                                                                   : translate remainder to self
                                                              UPCASE_PAREN:
                                                                        GEN_TRANS_TABLE 91, 0
                                                                                                                  ; translate to self
; translate [ to (
                                                                         .BYTE
                                                                                                                  translate to self translate ] to )
                                                                         .BYTE
                                                                         .BYTE
                                                                        GEN_TRANS_TABLE 3, 94
GEN_TRANS_TABLE 26, 65
GEN_TRANS_TABLE 133, 123
                                                                                                                  ; translate to self
                                                                                                                  ; translate lower to upper
; finish table, translate to self
                                                              SCAN_SPAN_TABLE:
                                                                                              junk_byte
0[8]
               00.00.00.00.00.00.00.00.00.00
                                                                         BYTE.
                                                                                                                    skip over
                                                                                             space_or_tab
junk_byte
                                                                                                                  ; tab
                                                                         .BYTE
                                                                                                                   : LF
                                                                         .BYTE
                                                                                                                    skip over
junk_byte[2]
0[13]
                                                                         .BYTE
                                                                                                                    FF and CR
                                                                         BYTE
                                                                                                                   : skip over
                               00.00.00.00.00.
                                                                                              junk_byte
0[4]
                                                                         BYTE.
                                                                                                                  ; skip over
                                                                                              space_or_tab
                                                                                                                  ; space
                                                                                                                  : skip over
                                                                         .BYTE
                                                                         .BYTE
                                                                                             quote
0[4]
                                                                                                                    double quote
                                                                         .BYTE
                                                                                                                  : skip over
                                                                         .BYTE
                                                                                                                  ; single quote
                                                                                              quote
```

00'00'00'00'00'00'00'00'00'00'00'00'00'	BASSTRM 1-008 BASSTRM	- Delete	J 11 trailing blanks and	15-SEP-1984 6-SEP-1984	23:58:04 10:38:28	VAX/VMS Macro VO4-00 [BASRTL.SRC]BASTRM.MAR;1	Page	(5)
00'00'00'00'00'00'00'00'00'00'00'00'00'	00'00'00'00'00'00'00'00'00'00'00'00'00'	228	BYTE	0[87]	; skip	over		
00.00.00.00.00.00.00.00.00.00.00.00.00.	00'00'00'00'00'00'00'00'00'00'00'00'00'	229	BYTE	junk byte 0[128]	; DEL ; skip	over		

BAS\$TRM Symbol table	K 11 15-SEP-1984 23:58:04 VAX/VMS Macro VO4-00 Page 7 6-SEP-1984 10:38:28 [BASRTL.SRC]BASTRM.MAR;1 (5)
BASSTRM JUNK_BYTE PARITY_TAB QUOTE SCAN_SPAN_TABLE SPACE_OR_TAB SQBRAK_TO_PAREN STRSTRIM UPCASE_PAREN UPCASE_TAB	00000000 RG 02 00000000 RG 02 00000000 RG 02 = 00000004 00000000 RG 02 = 00000001 0000020A R 02 ********* X 00 0000030A R 02 0000010A R 02
	! Psect synopsis !
PSECT name . ABS . \$ABS\$ _BAS\$CODE	Allocation
	! Performance indicators !
Phase Initialization Command processing Pass 1	Page faults CPU Time Elapsed Time 29 00:00:00.07 00:00:00.54 104 00:00:00.48 00:00:02.44 226 00:00:07.60 00:00:15.55

Phase	Page faults	CPU Time	Elapsed Time
Initialization	29	00:00:00.07	00:00:00.54
Command processing Pass 1	29 104 226	00:00:00.48	00:00:02.44
Symbol table sort	0	00:00:00.19	00:00:00.40
Symbol table output	57	00:00:01.72	00:00:03.86
Symbol table output Psect synopsis output	Ş	00:00:00.03	00:00:00.03
Cross-reference output Assembler run totals	422	00:00:00.00 00:00:10.11	00:00:00.00 00:00:22.84

The working set limit was 1350 pages.
53938 bytes (106 pages) of virtual memory were used to buffer the intermediate code.
There were 10 pages of symbol table space allocated to hold 155 non-local and 0 local symbols.
231 source lines were read in Pass 1, producing 15 object records in Pass 2.
9 pages of virtual memory were used to define 8 macros.

! Macro library statistics !

Macro library name

Macros defined

_\$255\$DUA28:[SYSLIB]STARLET.MLB:2

190 GETS were required to define 4 macros.

There were no errors, warnings or information messages.

MACRO/ENABLE=SUPPRESSION/DISABLE=(GLOBAL, TRACEBACK)/LIS=LIS\$:BASTRM/OBJ=OBJ\$:BASTRM MSRC\$:BASTRM/UPDATE=(ENH\$:BASTRM)

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